At SIGGRAPH Asia, learn from and be inspired by the finest industry and academia talents. Both a conference and trade exhibition, SIGGRAPH Asia presents the latest, most ground-breaking advances in computer graphics and interactive techniques.

From animation and visual effects, post production, mobile graphics and interactive applications to CG research, technological innovations, industry trends and more, get valuable first-hand insights and knowledge.

Scott Ross
Founder
Digital Domain

Pioneer in the digital media and entertainment industry, Scott Ross has worn many hats throughout his career. Co-founder of renowned Academy Award-winning digital production studio, Digital Domain, Ross’ commendable direction saw the studio receive Oscar awards for ground-breaking visual effects in Titanic, What Dreams May Come, and The Curious Case of Benjamin Button, as well as several Academy Award nominations for numerous films.


To date, Ross has worked on over 100 of the world’s largest special effects films and lectured extensively about the creative process, content, and technology in over 30 countries around the world.

Steven Feiner
Professor
Columbia University

Professor of Computer Science at Columbia University, Steven Feiner also directs the Computer Graphics and User Interfaces Lab and Columbia Visual and Graphics Center. For over 20 years, Feiner’s lab has been doing Augmented Reality (AR) research. His lab created the first outdoor mobile AR system using a see-through display, and pioneered experimental applications of AR to fields such as tourism, journalism, maintenance, and construction.

Feiner is co-author of Computer Graphics: Principles and Practice, received the IEEE VGTC 2014 Virtual Reality Career Award, and was elected to the CHI Academy. Together with his students, he has won the ACM UIST Lasting Impact Award and best paper awards at ACM UIST, ACM CHI, ACM VRST, and IEEE ISMAR. Steve is also lead advisor to Meta, which is developing 3D AR eyewear.

Peter J. Bentley
Honorary Reader and Senior College Fellow
University College London

Peter J. Bentley holds a B.Sc. (Hons) degree in Computer Science (Artificial Intelligence) and a Ph.D. in evolutionary computation applied to design. Today, he runs the Digital Biology Interest Group at University College London. His research interests include: evolutionary algorithms, computational development, artificial immune systems, swarming systems and other complex systems, applied to diverse applications including design, control, novel robotics, nanotechnology, fraud detection, mobile wireless devices, security, art and music composition.

Author of the number one bestselling iPhone app, iStethoscope Pro, Bentley also actively gives plenary speeches at international scientific conferences, public lectures, takes part in debates, and appears on radio and television. He has published over 250 scientific papers and is editor of the books Evolutionary Design by Computers, Creative Evolutionary Systems and On Growth, Form and Computers, and author of The PhD Application Handbook and the popular science books Digital Biology, The Book of Numbers, The Undercover Scientist and Digitized.

Robb Denovan
Senior Animator
Pixar Animation Studios

Robb Denovan has amassed over a decade of experience in the animation industry with stints at numerous top studios such as MPC London, Weta Digital, and Pixar Animation Studios.

Denovan first majored in Classical Animation at Sheridan College in Ontario, Canada before animating on the Academy Award-winning short film, Ryan. Since then, he has worked on a variety of highly-successful films including King Kong, Chronicles of Narnia: Prince Caspian, Clash of the Titans, Harry Potter and the Half Blood Prince, La Luna, Brave Cars 2 and Monsters University.

He is currently working as a Senior Animator on Pixar’s upcoming film Inside Out scheduled for release in 2015.

Detailed information about the conference programs can be found on http://sa2014.siggraph.org/attendees.


For further enquiries about online registration, please email us at registration_asia@siggraph.org.
THE BUSINESS OF THE BUSINESS

Returning for the second time, the Business Symposium explores and discusses everything related to the business of the computer graphics industry.

As major VFX houses get acquired or take on additional owners with a majority of investment coming from Asia, and film revenue in China and Japan now half that of North America, business trends have now changed. From cloud strategies to intellectual property, tax incentives and industry-specific topics like creative management, production efficiency, and best practices, learn what you need for success in your business.

Business Symposium Chair
• Darin Grant
  Technical Operations Manager, Google

List of Speakers

Experiences in Asian Expansion
Moderator:
John McIntosh
Chair, Computer Art, Animation and Visual Effects,
School of Visual Arts
Panelists:
• Teresa Cheng
  General Manager, Lucasfilm Animation Company Singapore
• Jan Heinze
  Executive Producer, Pixomondo Shanghai
• Christopher Bremble
  Founder and CEO, Base Media Group LTD / Base FX
• Shuzo Shiota
  CEO, Polygon Pictures

Success in Asia by Asia
Moderator:
Richard Chuang
CEO, Cloudpic Global
Panelists:
• Frankie Chung
  Founder, Studio P3
• Harley Zhao
  Founder, Original Force
• Ashley Liu
  Founder, Mindwalk Studios
More speakers to be announced

One-on-One with Scott Ross
Moderator:
Darin Grant
Technical Operations Manager, Google
Speaker:
Scott Ross
Founder, Digital Domain

Asian Games Market Strategy
Speaker:
Adam Lang
General Manager, Crytek Shanghai Studio

U.S. Intellectual Property Law for Asia
Speaker:
Robert Hulse
Partner, IP Group, Fenwick & West LLP

Future of Cloud and Production
Speaker:
Ted Chang
Chief Technology Officer, Quanta Computer Inc.